



EES Alfred Nobel – 6<sup>th</sup> year

## *A Case of Trust* – Reading guide

### PART 1: QUICK DETECTIVE QUESTIONS

1. What was Baker's mysterious nickname at the office – and why do you think he got it?
2. What made Baker walk out of the office with a smile on his face?
3. Which book was William Cranberry so desperate to find?
4. What shocking discovery did William make when he opened that book?
5. What item had been pawned – and why was it important?

### PART 2: DIG DEEPER – THINK LIKE A DETECTIVE

6. William said he believed in fate. What do **you** think? Is fate real, or do we create our own paths?
7. Madame Eve: Was she what William expected? Why or why not?  
Would *you* trust someone like her?
8. William went to the cemetery for a reason. Imagine you're narrating that part. What thoughts might be running through his head?

### PART 3: ETHICAL DILEMMAS

9. William never told the police about what happened. Was that the right choice? What would *you* have done?
10. Baker has a theory about the stolen necklace. Do you agree with him? What's **your** theory?

### PART 4: CHARACTER INTELLIGENCE CHECK

11. Do you think Miller is truly an intelligent man, or how would you describe him? Justify your answer.

### PART 5: REFLECT & CONNECT

12. Why is the story called *A Case of Trust*? What kinds of trust are tested in the story?
13. Can you think of a time when **you** had to trust someone and it was risky? What happened?

### PART 6: BE CREATIVE – Design a movie poster for this story.